



2011-12 Missouri DECA

Mini Competitive Events

CAREER CLUSTER

Business Management and Administration

INSTRUCTIONAL AREA

Market Research

JUDGES GRADE SHEET

| ITEM | 9-8-7 | 6-5-4 | 3-2-1-0 |
|---|--|--|---|
| Introduction | Good eye contact, firm handshake, introduce themselves with proper name, title (assistant marketing manager) and purpose for presentation | Some of the items stated: Good eye contact, firm handshake, introduce themselves with proper name, title (assistant marketing manager) and purpose for presentation | Few of the items stated: Good eye contact, firm handshake, introduce themselves with proper name, title (assistant marketing manager) and purpose for presentation |
| Performance Indicator 1: Define the need for market research | Need for market research clearly defined (Market research is any organized effort to gather information about <u>markets</u> or customers Market research is a key factor to get advantage over competitors. Market research provides important information to identify and analyze the market need, market size and competition. | Need for market research somewhat defined; included customers but not clear about competitors, research or analyzing the need | Unclear statement about market research; not clearly defined or stated clearly No information about customers, markets or competitors stated |
| Performance Indicator 2: Define the difference between primary and secondary research | Both Clearly defined Primary research – collecting ORIGINAL data; Secondary research—existing data Fits well into role play discussion | Somewhat defined both primary and secondary research; Somewhat fits into role play discuss; flow is not consistent | One or both not well defined Role play discussion does not flow with this category |
| Performance Indicator 2 a: Examples of Primary Market Research | Primary research examples include questionnaires, surveys, interviews, observation, telephone interviews, etc. Examples clearly stated and tied into role play situation | examples are given; somewhat clear and connected well with role play situation | unclear examples—not sure about connection within role play situation |

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| Performance Indicator 2 b: Examples of Secondary Market Research | <p>Secondary research examples include statistics, reviews, newspaper, magazine articles, etc.</p> <p>Examples clearly stated and tied into role play situation</p> | <p>examples are given; somewhat clear and connected well with role play situation</p> | <p>unclear examples—not sure about connection within role play situation</p> |
| Performance Indicator 3: Select Target Market | <p>Target Market selected (target market states the group of customers selected for the product/service being provided)</p> <p>The target market is clearly well defined and matches up well with the product/service</p> <p>Market segments become clear leading into PI 4 (demographics, psychographics, buying characteristics...)</p> | <p>Target market is selected</p> <p>1 Problem might include:</p> <ul style="list-style-type: none"> • Not connected with role play • not well defined • not clearly linked to product/ service • market segments not becoming clear leading into PI 4 • Other | <p>Target market is selected</p> <p>2 or more Problems might include:</p> <ul style="list-style-type: none"> • Not connected with role play • not well defined • not clearly linked to product/ service • market segments not becoming clear leading into PI 4 • Other <p>OR</p> <p>Target market is not mentioned</p> |
| Performance Indicator 4: Define demographics | <p>Demographics are clearly defined (2-3 categories are given....gender, age, income, occupation, education, household size, and stage in the family life cycle)</p> | <p>Demographics are clearly defined (1-2 categories are given....gender, age, income, occupation, education, household size, and stage in the family life cycle)</p> <p>OR 2-3 categories given but unclear and not defined within the role play</p> | <p>Demographics are clearly defined (1 category is given....gender, age, income, occupation, education, household size, and stage in the family life cycle)</p> <p>OR 1 or more categories given but unclear and not defined within the role play</p> |
| Performance Indicator 4 a: State how demographics play a role in market research | <p>Clearly defined and stated to prove importance--flows well into role play (market data is based on concrete numbers, which can be useful when developing new products but may not be enough to create a successful product. When creativity is mixed with marketing data, however, both subjective and objective targets may be reached)</p> | <p>Somewhat defined</p> <p>Partially proven importance</p> <p>Flow within role play needs work</p> | <p>Not clearly defined—it is stated</p> <p>Partially or little proof of importance</p> <p>No flow within role play</p> |
| Performance Indicator 5: Explore a variety of promotional methods | At least 3 Promotional methods stated: | At least 2 Promotional methods stated | At least 1 promotional method stated |

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| that will reach this specific target market | advertising, public relations, personal selling, promotional sales | | OR NONE |
| Sketch | Sketch is utilized Creative Clear Productive—gives direction of the goals for the role play to help prove a point | Sketch is utilized Somewhat creative Not clear or productive to give direction of the goals for the role play in proving a point | Sketch is utilized and unclear or non-creative OR Sketch is not used |
| Creative Touch | Key points include <u>at least 3:</u> <ul style="list-style-type: none">• Technology• Environmental Concern• Community Service/ Public Relations• New or Popular Trend• DECA tied in• DECA theme (customer service satisfaction and/or customer rewards program)• Emotional story/ attachment• Humor (in good, clean context) Overall VERY creative ideas presented | Key points include <u>at least 2:</u> <ul style="list-style-type: none">• Technology• Environmental Concern• Community Service/ Public Relations• New or Popular Trend• DECA tied in• DECA theme (customer service satisfaction and/or customer rewards program)• Emotional story/ attachment• Humor (in good, clean context) Overall somewhat creative ideas presented | Key points include <u>at least 1</u> <ul style="list-style-type: none">• Technology• Environmental Concern• Community Service/ Public Relations• New or Popular Trend• DECA tied in• DECA theme (customer service satisfaction and/or customer rewards program)• Emotional story/ attachment• Humor (in good, clean context) |
| Closing | Closing Clearly stated summary to tie up the conversation; closing compliment including a thank you; ask you for any questions—if you have any, make sure they respond clearly | Closing somewhat clear and includes at least a complimentary closing and asks for questions Not clear on summary of conversation | Closing somewhat clear and includes at least a complimentary closing Does not ask for questions No summary of conversation |

Comments: Please feel free to write down any comments to help us better prepare for competition February 2nd!