# Price-related Mathus

# **Break-even point**

#### Definition

The point at which sales revenue equals the costs and expenses of making and distributing a product; after this point is reach, businesses begin to make a profit on the product

#### Calculation

(number of units x cost to produce each unit) ÷ sales price = break-even point

## Example

A toy manufacturer plans to make 100,000 dolls that will be sold at \$6 each to retailers. The cost of making and marketing the dolls is \$4.50 per unit. Determine the break-even point:

 $100,000 \times 4.50 = 450,000$  $450,000 \div 6 = 75,000$ 

The manufacturer must sell 75,000 units to break even. To make a profit, the firm must sell more than 75,000 units.

# Market share

## Definition

A firm's percentage of the total sales volume generated by all competitors in a given market

## Calculation

firm's total sales in a given market ÷ amount of sales in a given market = market share in dollars

## Example

The hard disk music player (a.k.a. mp3 player) market is a \$26.2 billion a year industry. Apple's iPod owns 87% of the hard disk music player market. Microsoft's Zune now own 8.7%. The Archos 605 wi-fi holds 1.2% and all other players own the remaining 3.1%. What is the amount in dollars of the iPod's total share of the market? The Zunes' market share? The amount for the others?

iPod:  $26.2 \times .87 = 22.794$  or \$22,794,000,000 (because the first number is a decimal expressed in billions, everything to the left of the decimal is in billions)

Zune:  $26.2 \times .087 = 2.2794 \text{ or } \$2,279,400,000$ 

Archos:  $26.2 \times .012 = 0.3144$  or \$3,144,000 (because a zero appears to the left of the decimal, the number is expressed in terms of the next denomination down, or millions)

Others:  $26.2 \times .031 = 0.8122$  or \$8,122,000

# Sales revenue

## Definition

Amount a company earns by selling a certain number of items at a sales price; does not factor in costs to produce those items

#### Calculation

price x number of units sold = sales revenue

## Example

A company sold 200,000 graphing calculators in 2007 for \$78 each. Each one costs \$50 to manufacture and market. What is the company's sales revenue?

 $200,000 \times $78 = $1.56 \text{ million (or } $1,560,000)$ 

# **Profit**

#### Definition

The amount a firm makes on a product after expenses associated with its manufacturing and marketing are factored in; also known as return

# Calculation (per unit)

amount charged for one unit - manufacturing and marketing expenses per unit = profit

# Calculation (for a product category)

sales revenue for a type of product – manufacturing and marketing expenses for that product = profit

#### Example (from above)

A company sold 200,000 graphing calculators in 2007 for \$78 each. Each one costs \$50 to manufacture and market. What is the company's per unit and overall profit for the graphing calculators?

*Per unit:* \$78 - \$50 = \$18 profit per unit

Per product category:  $200,000 \times $50 = $1$  million in manufacturing and marketing costs \$1.56 million (sales revenue calculated above) - \$1 million = \$560,000 profit per product category

# **Return on Investment**

#### Definition

Calculation used to determine the relative profitability of a product

#### Calculation

profit ÷ investment

## Example (from above)

A company sold 200,000 graphing calculators in 2007 for \$78 each. Each one costs \$50 to manufacture and market. What is the company's return on investment for the graphing calculators?

\$18 (profit per unit determined above) ÷ \$50 = .36 or 36% return on investment