

## Computer Information Systems How To Break Into Video Games Assignment

For this assignment, we will be reviewing an article from MSN. The article is about video game design. Your review must include only two paragraphs. The first paragraph will be an article summary. The second paragraph is your opinion on the information presented. I want to know your thoughts on the information, do not just restate what the article says. Remember that a paragraph has no specific size, but it includes a statement and/or subject, a conclusion, and whatever is needed to support those two items.

You should save the review on your Z: drive using the name VideoGameReview. After you have saved this document, please use the Outlook e-mail system to mail me the documents. This page will have your final score and how you were graded. If you had more errors than listed for the lowest entered category, you will receive zero points for that category.

Name : \_\_\_\_\_

Title of Research Paper: \_\_\_\_\_

Where can the paper be found? \_\_\_\_\_

### Scoring Guide

	Requirements		
Item	1	2	3
Spelling errors	4-6	1-3	0
Article properly cited			YES
Grammar errors	4-6	2-3	0-1
Number of paragraphs (in 12 point font)		1 or 4+	2-3
Clear explanation of what it means to be a video game developer (instructor's choice)			
Opinion clearly stated (instructor's choice)			

Total points: \_\_\_\_\_ out of 18

Article:

Drummer, Alan. *How to Break into Video Game Design*. MSN, retrieved from <http://encarta.msn.com/encnet/departments/careertraining/default.aspx?article=VideoGameDesign&GT1=6859> on August 21, 2007.